The Advanced Television Systems Committee, Inc., is an international, non-profit organization developing voluntary standards for digital television. The ATSC member organizations represent the broadcast, broadcast equipment, motion picture, consumer electronics, computer, cable, satellite, and semiconductor industries.

Specifically, ATSC is working to coordinate television standards among different communications media focusing on digital television, interactive systems, and broadband multimedia communications. ATSC is also developing digital television implementation strategies and presenting educational seminars on the ATSC standards.

ATSC was formed in 1982 by the member organizations of the Joint Committee on InterSociety Coordination (JCIC): the Electronic Industries Association (EIA), the Institute of Electrical and Electronic Engineers (IEEE), the National Association of Broadcasters (NAB), the National Cable Telecommunications Association (NCTA), and the Society of Motion Picture and Television Engineers (SMPTE). Currently, there are approximately 150 members representing the broadcast, broadcast equipment, motion picture, consumer electronics, computer, cable, satellite, and semiconductor industries.

ATSC Digital TV Standards include digital high definition television (HDTV), standard definition television (SDTV), data broadcasting, multichannel surround-sound audio, and satellite direct-to-home broadcasting.

Note: The user's attention is called to the possibility that compliance with this standard may require use of an invention covered by patent rights. By publication of this standard, no position is taken with respect to the validity of this claim or of any patent rights in connection therewith. One or more patent holders have, however, filed a statement regarding the terms on which such patent holder(s) may be willing to grant a license under these rights to individuals or entities desiring to obtain such a license. Details may be obtained from the ATSC Secretary and the patent holder.

Revision History

<table>
<thead>
<tr>
<th>Version</th>
<th>Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Candidate Standard approved</td>
<td>25 December 2015</td>
</tr>
<tr>
<td>1st Revision of Candidate Standard approved</td>
<td>16 May 2016</td>
</tr>
<tr>
<td>2nd Revision of Candidate Standard approved</td>
<td>30 August 2016</td>
</tr>
<tr>
<td>Standard approved</td>
<td>4 January 2017</td>
</tr>
<tr>
<td>Reference [3] updated to point to published version of A/336:2017</td>
<td>18 February 2017</td>
</tr>
<tr>
<td>Reference [1] updated to point to published version of A/331:2017</td>
<td>6 December 2017</td>
</tr>
</tbody>
</table>
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ATSC Standard:
Service Usage Reporting

1. SCOPE
The normative portions of this document define a standard for service usage reporting for ATSC 3.0.

1.1 Organization
This document is organized as follows:
- Section 1 – Outlines the scope of this document and provides a general introduction.
- Section 2 – Lists references and applicable documents.
- Section 3 – Provides a definition of terms, acronyms, and abbreviations for this document.
- Section 4 – Service Usage Reporting
- Annex A – Schema

2. REFERENCES
All referenced documents are subject to revision. Users of this Standard are cautioned that newer editions might or might not be compatible.

2.1 Normative References
The following documents, in whole or in part, as referenced in this document, contain specific provisions that are to be followed strictly in order to implement a provision of this Standard.

3. DEFINITION OF TERMS
With respect to definition of terms, abbreviations, and units, the practice of the Institute of Electrical and Electronics Engineers (IEEE) as outlined in the Institute’s published standards [2] shall be used. Where an abbreviation is not covered by IEEE practice or industry practice differs from IEEE practice, the abbreviation in question will be described in Section 3.3 of this document.

3.1 Compliance Notation
This section defines compliance terms for use by this document:
**shall** – This word indicates specific provisions that are to be followed strictly (no deviation is permitted).
**shall not** – This phrase indicates specific provisions that are absolutely prohibited.
**should** – This word indicates that a certain course of action is preferred but not necessarily required.
should not – This phrase means a certain possibility or course of action is undesirable but not prohibited.

3.2 Treatment of Syntactic Elements
This document contains symbolic references to syntactic elements used in the audio, video, and transport coding subsystems. These references are typographically distinguished by the use of a different font (e.g., restricted), may contain the underscore character (e.g., sequence_end_code) and may consist of character strings that are not English words (e.g., dynrng).

3.2.1 Reserved Elements
One or more reserved bits, symbols, fields, or ranges of values (i.e., elements) may be present in this document. These are used primarily to enable adding new values to a syntactical structure without altering its syntax or causing a problem with backwards compatibility, but they also can be used for other reasons.

The ATSC default value for reserved bits is ‘1.’ There is no default value for other reserved elements. Use of reserved elements except as defined in ATSC Standards or by an industry standards setting body is not permitted. See individual element semantics for mandatory settings and any additional use constraints. As currently-reserved elements may be assigned values and meanings in future versions of this Standard, receiving devices built to this version are expected to ignore all values appearing in currently-reserved elements to avoid possible future failure to function as intended.

3.3 Acronyms and Abbreviation
The following acronyms and abbreviations are used within this document.

ATSC – Advanced Television Systems Committee
CDM – Consumption Data Message
CDU – Consumption Data Unit
JSON – JavaScript Object Notation
URCR – Usage Reporting-Capable Receiver
UTC – Coordinated Universal Time

3.4 Terms
The following terms are used within this document.

Application – A collection of documents constituting a self-contained enhanced or interactive service. The documents of an application can include HTML, JavaScript, CSS, XML and multimedia files. An application can access other data that are not part of the application itself. An Application is a special case of a locally cached content item and can be delivered via broadcast or broadband.

Long-term storage – A location in memory used to store a recording of a program with the intention of playback at a later date and time. This memory is persistent through power cycles of the device.

reserved – Set aside for future use by a Standard.

Time-shift-buffer – A buffer of memory used to record a temporary, fixed duration of the program being presented for the purposes of skipping ahead, skipping back, pausing, or resuming playback of a broadcast.
4. SERVICE USAGE REPORTING

4.1 System Overview
A service usage data gathering system consists of three main areas:
- Service usage information collection
- Service usage information storage (persistent or transient)
- Reporting the stored information

A service usage data gathering system broadly consists of two main functions:
1) Client – A service usage data client in each device. The client manages the functions of service consumption data collection, storage and transmission to the servers over the broadband channel.
2) Server – Service usage data server systems operated by (or on behalf of) service providers, either individually or in groups. These servers collect the data consumed by clients and may provide input to recommendation engine systems and generate reports.

The Usage Reporting Capable Receiver (URCR) performs an optional receiver function which allows it to interoperate with service usage data server systems operated by (or on behalf of) service providers. A receiver that supports the URCR function shall implement the requirements specified herein.

4.2 Specification
This section provides the normative specification of URCR receiver functionality.

4.2.1 Consumption Data Unit (CDU)
The fundamental record that captures consumption information is called a Consumption Data Unit (CDU). For a streaming A/V channel, each CDU identifies a reporting interval during which a service is accessed. Such a CDU includes the service identifier, the time the service access started and the time the service access ended. If any Applications are active during the report interval, it also records when the Applications are active (whether on a primary device or a “second screen”, companion device), including the Application Identifier, the time the Application started being active, and the time it stopped being active.

For services, events logged into a CDU shall correspond to all usage intervals of no less than 10 seconds and may correspond to shorter usage intervals. For Application activity, events logged into a CDU shall correspond to all usage intervals of no less than 5 seconds and may correspond to shorter usage intervals. The precision and accuracy of start times and end times in the CDUs should be within 1 second.

4.2.2 Consumption Data Message
The fundamental data structure used to transmit CDUs from a service usage data client to a service usage data server is called a Consumption Data Message (CDM). A CDM can contain data for a single service, or it can contain data for multiple services in the case that data for multiple services is being reported to the same service usage data server.

4.2.2.1 CDM Format
A CDM shall be a JSON document conforming to the JSON schema defined in Annex A. The definition of this schema is also in a schema file accompanying this standard.
While the indicated schema file gives the normative definition of the JSON schema definition of the CDM, Table 4.1 below describes the structure of the CDM in a more illustrative way. The semantic definitions of the fields in Table 4.1 appear immediately after Table 4.1.

Table 4.1 CDM Logical Structure (next page)
<table>
<thead>
<tr>
<th>Field</th>
<th>Cardinality</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>protocolVersion</td>
<td>1</td>
<td>Major and minor version of CDM protocol</td>
</tr>
<tr>
<td>DeviceInfo</td>
<td>1</td>
<td>Consumption Device information</td>
</tr>
<tr>
<td>deviceId</td>
<td>1</td>
<td>Consumption device identifier</td>
</tr>
<tr>
<td>devicemodel</td>
<td>1</td>
<td>Consumption device model</td>
</tr>
<tr>
<td>devicemanager</td>
<td>1</td>
<td>Consumption device manufacturer</td>
</tr>
<tr>
<td>devicEos</td>
<td>1</td>
<td>Consumption device Operating system and version</td>
</tr>
<tr>
<td>peripheralDevice</td>
<td>1</td>
<td>Indication if the consumption device is a peripheral device.</td>
</tr>
<tr>
<td>devicelocation</td>
<td>1</td>
<td>Consumption device last known location</td>
</tr>
<tr>
<td>latitude</td>
<td>1</td>
<td>Latitude information</td>
</tr>
<tr>
<td>longitude</td>
<td>1</td>
<td>Longitude information</td>
</tr>
<tr>
<td>clockSource</td>
<td>0..1</td>
<td>Indicates whether the device clock has been set manually by the user or automatically by a service.</td>
</tr>
<tr>
<td>AVService</td>
<td>0..N</td>
<td>ISO 3166-1 alpha-2 [4] country code associated with the primary administrative entity under which the given bsid is assigned.</td>
</tr>
<tr>
<td>country</td>
<td>1</td>
<td>ISO 3166-1 alpha-2 [4] country code associated with the primary administrative entity under which the given bsid is assigned.</td>
</tr>
<tr>
<td>bsid</td>
<td>1</td>
<td>Identifier of the entire broadcast stream</td>
</tr>
<tr>
<td>serviceID</td>
<td>1</td>
<td>Service identifier that identifies this Service within the scope of this Broadcast area.</td>
</tr>
<tr>
<td>globalServiceID</td>
<td>1</td>
<td>A globally unique URI that identifies the ATSC 3.0 Service.</td>
</tr>
<tr>
<td>serviceType</td>
<td>1</td>
<td>Type of service</td>
</tr>
<tr>
<td>reportInterval</td>
<td>1..N</td>
<td>Reporting interval</td>
</tr>
<tr>
<td>startT ime</td>
<td>1</td>
<td>Start time of reporting interval</td>
</tr>
<tr>
<td>endTime</td>
<td>1</td>
<td>End time of reporting interval</td>
</tr>
<tr>
<td>DestinationDeviceType</td>
<td>1</td>
<td>Destination device type</td>
</tr>
<tr>
<td>ContentID</td>
<td>0..1</td>
<td>Defined values: “EIDR” or “Ad-ID”</td>
</tr>
<tr>
<td>type</td>
<td>1</td>
<td>Patterned string</td>
</tr>
<tr>
<td>broadcastInterval</td>
<td>1..N</td>
<td>Interval of content that is presented at a particular speed</td>
</tr>
<tr>
<td>broadcastStartT ime</td>
<td>1</td>
<td>Start time of the interval when content is presented at a particular speed on the broadcast timeline</td>
</tr>
<tr>
<td>broadcastEndT ime</td>
<td>1</td>
<td>End time of the interval when content is presented at a particular speed on the broadcast timeline</td>
</tr>
<tr>
<td>speed</td>
<td>0..1</td>
<td>A floating point number that indicates the playback speed</td>
</tr>
<tr>
<td>receiverStartT ime</td>
<td>1</td>
<td>Start time of the interval when content is presented at a particular speed on the receiver timeline</td>
</tr>
<tr>
<td>Component</td>
<td>1..N</td>
<td>Individual content components within a given channel</td>
</tr>
<tr>
<td>componentType</td>
<td>1</td>
<td>Type of the component (e.g. audio, video, closed caption, etc.)</td>
</tr>
<tr>
<td>componentRole</td>
<td>1</td>
<td>Role of the component</td>
</tr>
<tr>
<td>componentName</td>
<td>0..1</td>
<td>Human readable name of the component</td>
</tr>
<tr>
<td>componentID</td>
<td>1</td>
<td>Component ID</td>
</tr>
<tr>
<td>componentLang</td>
<td>0..1</td>
<td>Component Language</td>
</tr>
</tbody>
</table>
### protocolVersion

This field shall contain the major and minor protocol versions of the syntax and semantics of the CDM, coded as hexadecimal values each in the range 0x0 to 0xF. The overall protocolVersion will be coded as a concatenated string of the form “0x<major protocol version as hexadecimal digit><minor protocol version as hexadecimal digit>”. A change in the major version level shall indicate a non-backward-compatible level of change. The initial value of this field shall be 0. The value of this field shall be incremented by one each time the structure of the CDM is changed in a non-backward compatible manner from a previous major version. The second number is the CDM’s minor version, which shall represent the minor version of the syntax and semantics of the CDM. A change in the minor version level for each value of the first number shall indicate a backward-compatible level of change within that major version. The initial value is 0. The value of this field shall be incremented by one each time the structure of the CDM is changed in backward-compatible manner from a previous minor change (within the scope of a major revision).

### DeviceInfo

- **deviceID**
  - A field that shall identify the consumption device identifier. A value of “NOTREPORTED” indicates that the consumption device identifier is intentionally not revealed.
- **deviceModel**
  - A field that shall identify the consumption device model (e.g., XYZ-NG3400). A value of “NOTREPORTED” indicates that the consumption device model is intentionally not revealed.
- **deviceManufacturer**
  - A field that shall identify the consumption device manufacturer (e.g., ABC company). A value of “NOTREPORTED” indicates that the consumption device manufacturer is intentionally not revealed.
- **deviceOS**
  - A field that shall identify the consumption device operating system and version (e.g, iOS 9.0.2, Android 5.0.1). A value of “NOTREPORTED” indicates that the consumption device operating system is intentionally not revealed.
- **peripheralDevice**
  - A field that shall identify if the consumption device is an external peripheral (e.g. a ATSC tuner dongle). A value of “NOTREPORTED” indicates that it is intentionally not revealed if the consumption device is external peripheral or not.
DeviceInfo.deviceLocation – An object that shall identify the last known location of the consumption device.

DeviceInfo.deviceLocation.latitude – A field that shall contain the latitude of the last known device location coded in decimal degrees format (e.g. “[+-]DDD.DDDDD”) as a string. A value of “NOTREPORTED” indicates that the device location is intentionally not revealed.

DeviceInfo.deviceLocation.longitude – A field that shall contain the longitude of the last known device location coded in decimal degrees format (e.g. “[+-]DDD.DDDDD”) as a string. A value of “NOTREPORTED” indicates that the device location is intentionally not revealed.

DeviceInfo.clockSource – An unsigned integer that shall contain the source of the time that has been set in the device clock.

0 – device clock has been set manually by the user
1 – device clock has been set automatically by a service

AVService – This element contains the list of zero or more elements describing activity intervals based on content delivered continuously.

country – Country code associated with the primary administrative entity under which the value provided in bsid is assigned, using the applicable alpha-2 country code format as defined in ISO 3166-1 [4].

bsid – Identifier of the whole broadcast stream. The value of bsid shall be equal to the value @bsid for the service in Service List Table of A/331 [1].

serviceID – This value of serviceID identifies the service associated with the usage data in this AVService element. The value of serviceID shall be equal to the value @serviceId for the service in Service List Table of A/331 [1].

globalServiceID – This globally unique URI identifies the service associated with the usage data in this AVService element. The value of globalServiceID shall be equal to the value of userServiceDescription@globalServiceID for this service in User Service Bundle Description (either for ROUTE or MMT) of A/331 [1].

serviceType – The value of the field @serviceCategory as defined in Service List Table of A/331 [1] that is (or was - for time shifted content) present in the associated service instance being reported.

reportInterval – One or more periods of display of content for this AVService.

reportInterval.startTime – The UTC dateTime at the beginning of the event. Intervals shall begin when display of the content begins.

reportInterval.endTime – The UTC dateTime at the end of the event. Intervals shall end when display of the content ends.

DestinationDeviceType – An unsigned integer denoting the class of usage or device type (presentation device). Defined values are:

0 – Content is presented on a Primary Device
1 – Content is presented on a Companion Device
2 – Content is sent to a Time-shift-buffer
3 – Content is sent to a Long-term storage
4 to 255 – Reserved.

ContentID – This field shall identify the content associated with this instance of reportInterval. This field is required if the ContentID is available to the device.
**ContentID.type** – A field that is required when ContentId element is included. Two values are defined currently:
- “EIDR” indicates a content identification per the EIDR registry (http://eidr.org).
- “Ad-ID” indicates a content identifier per the Ad-ID registry (http://ad-id.org).

**ContentID.cid** – A field that is required when ContentId element is included that provides the content identification for this reportInterval element. The type of content identifier shall be as given in the ContentID.type attribute. Either an EIDR (34-character canonical form with hyphens) or Ad-ID (11 or 12-character canonical form) can be included.

**broadcastInterval** – An interval when content is presented at a particular speed.

**broadcastInterval.broadcastStartTime** – The UTC dateTime on the broadcast timeline at the beginning of the interval when content is presented at a particular speed indicated by broadcastInterval.speed.

**broadcastInterval.broadcastEndTime** – The UTC dateTime on the broadcast timeline at the end of the interval when content is presented at a particular speed indicated by broadcastInterval.speed.

**broadcastInterval.speed** – A floating point number that indicates the playback speed with the value:
- =0 – indicates paused playback
- >0 – indicates forward playback at the indicated speed. The value 1 indicates a playback at the normal speed, the value greater than 1 indicates fast forward playback and the value between 0 and 1 indicates slow forward playback
- <0 – indicates backward playback at the indicated speed. The value -1 indicates backward playback at the normal speed, the value less than -1 indicates fast backward playback, and the value between 0 and -1 indicates slow backward playback

When broadcastInterval.speed is not included then it is inferred to be equal to 1.

The value of broadcastInterval.speed should be evaluated to the nearest 0.1 for the purposes of determining speed change or classifying trick modes.

The value of broadcastInterval.speed should be related to the other entries as follows:

\[(i-1)\text{th broadcast.speed} = \left(\frac{\text{broadcastInterval.broadcastEndTime} - \text{broadcastInterval.broadcastStartTime}}{\text{broadcastInterval.receiverStartTime} - (i-1)\text{th array entry broadcastInterval.receiverStartTime}}\right)\]

**broadcastInterval.receiverStartTime** – The UTC dateTime on the receiver timeline at the beginning of the interval when content is presented at a particular speed. Any of the value receiverStartTime shall not be less than the value of startTime property of this reportInterval instance and shall not be greater than the value of endTime attribute of this reportInterval instance. They shall obey following constraints:

- The value i’th array entry broadcastInterval.receiverStartTime shall not be less than or equal to value of (i-1)’th array entry broadcastInterval.receiverStartTime.
- The value of 1’th array entry broadcastInterval.receiverStartTime shall be equal to the value reportInterval.StartTime.

1 to N array entries for receiver timeline indicated by broadcastInterval.receiverStartTime shall span entire reportInterval period.
from reportInterval.startTime to reportInterval.endTime in a non-overlapping manner.

**Component** – Content component type, role, name, ID and time interval information. A component is present and shall be reported in the Component field only if it is presented on a Primary Device or Companion Device, or sent to a Time-shift-buffer or Long-term storage, as specified in DestinationDeviceType field. A component shall not be reported in the Component field if it is not presented on any Primary Device or Companion Device, nor sent to any Time-shift-buffer or Long-term storage.

**Component.componentType** – The type of component is indicated. Value of 0 shall indicate an audio component. Value of 1 shall indicate a video component. Value of 2 shall indicate a closed caption component. Value of 3 shall indicate an application component. Values 4 to 255 shall be reserved.

**Component.componentRole** – A unsigned byte that shall represent the role or kind of the component. In this case the componentRole attribute shall be interpreted as follows:
- For audio component (when componentType value above is equal to 0) values of componentRole shall be as defined in section “User Service Description for MMT – Semantics” of A/331 [1].
- For Video (when componentType value above is equal to 1) values of componentRole shall be as follows: 0 = Primary video, 1-254 = reserved, 255 = unknown.
- For Closed Caption component (when componentType value above is equal to 2) values of componentRole shall be as follows: 0 = Normal, 1 = Easy reader, 2-254 = reserved, 255 = unknown.
- When componentType value above is between 3 to 255, inclusive, the componentRole shall be equal to 255.

**Component.componentName** – A string representing the human-readable name of the component.

**Component.componentId** – A string representing component identifier.

**Component.componentLang** – A string representing component language.

**Component.startTime** – the UTC dateTime at the beginning of the event. Interval shall begin when display of this content component begins. The value shall not be less than the value of startTime attribute of this reportInterval instance.

**Component.endTime** – the UTC dateTime at the end of the event. Interval shall end when display of this content component ends. The value shall not be greater than the value of endTime attribute of this reportInterval instance.

**Component.SourceDeliveryPath** – Delivery path used for or the source of the content component indicated by the parent Component element.

**SourceDeliveryPath.type** –
- 0 – Broadcast delivery (content component is delivered by broadcast)
- 1 – Broadband delivery (content component is delivered directly by broadband by broadcaster)
- 2 – Time-shift-buffer source (content source is local time shift buffer)
- 3 – Hard-drive source (content source is local hard drive)
- 4 – Delivery via direct connection (HDMI)
- 5 – Alternate IP delivery (content component is delivered via intermediary)
- 6 to 255 – Reserved.
SourceDeliveryPath-startTime – the UTC dateTime at the beginning of the event. Interval shall begin when the delivery of content component begins on the path or from the source indicated by the value of type attribute. The value shall not be less than the value of startTime attribute of the parent Component element.

SourceDeliveryPath-endTime – the UTC dateTime at the beginning of the event. Interval shall end when the delivery of content component ends on the path or from the source indicated by the value of type attribute. The value shall not be greater than the value of endTime attribute of the parent Component element.

Application – The interval for each active Application.

Application.appId – Application identifier represented as a string. The interpretation of this field is defined by application.

Application.startTime – The UTC dateTime at the beginning of the event. Intervals shall begin when display of the application begins. The value shall not be less than the value of startTime of this reportInterval instance.

Application.endTime – The UTC dateTime at the end of the event. Intervals shall end when display of the application ends. The value shall not be greater than the value of endTime of this reportInterval instance.

Application.LifeCycle – An unsigned integer denoting the application lifecycle. Defined values are:
1 – Downloaded and not launched
2 – Downloaded and auto-launched
3 – Downloaded and user-launched
4 to 99 – Reserved.

Application.Tags – Application tag represented as a String. The interpretation of this field is defined by application.

4.2.3 Transmission of CDMs

4.2.3.1 URLs for Service Usage Data Servers

When a broadcaster wants to receive Service Usage Data Gathering reports, the URL to be used for transmitting CDMs shall be provided by the broadcaster via service signaling [1]. Details for this are specified in the A/331 specification [1].

The URL to be used for transmitting CDMs may also be delivered as a watermark payload. Details for this are specified in the A/336 [3] specification.

The URCR shall allow the same URL to be configured for one or more services. This allows the broadcaster to decide the granularity of the destination addresses, that is, one destination URL per service, one per a set of services, one for an RF multiplex, one for a region, one for the nation. This is not explicitly signaled; rather the same URL shall be repeated for each service when the scope is broader than a single service.

4.2.3.2 CDM Transmission Protocol

When the URCR is prepared to transmit a CDM to a service usage data server, it shall issue an HTTP PUT request to the server, with the CDM in the body of the request.
4.2.3.3 CDM Transmission Frequency
The URCR shall maintain a “date of last” time record which is accessible by Applications for that service. The URCR when it is capable of transmission shall transmit at least once every 24 hours or when URCR storage allocated for CDUs has reached 80%.

4.2.3.4 Criteria for Retransmission of CDUs Due to Failure Modes
If a CDM is not successfully transmitted due to a failure mode, it should remain stored, and it should be retransmitted.

The following are some of the possible failure modes:
- CDM destination address unavailable
- Incorrect CDM destination address
- HTTP session failure
Annex A: Schema

The normative schema of the “ATSC 3.0 Service Usage Report Consumption Data Message” shall be as follows.

```json
{
    "id": "http://atsc.org/version/3.0/serviceusagereporting/usagereport#",
    "$schema": "http://json-schema.org/draft-04/schema#",
    "title": "ATSC 3.0 Service Usage Report Consumption Data Message",
    "description": "Service Usage Report Consumption Data Message Schema as defined in ATSC 3.0 (c) 2015 atsc.org - All rights reserved.",
    "@context": {"CDM": "http://www.atsc.org/contexts/3.0/CDM/V1"},
    "type": "object",
    "properties": {
        "CDM": {
            "type": "object",
            "properties": {
                "protocolVersion": {
                    "type": "string",
                    "pattern": "^[0-9a-fA-F]{4}$",
                    "minLength": 4,
                    "maxLength": 4
                },
                "DeviceInfo": {
                    "type": "array",
                    "items": {
                        "type": "object",
                        "properties": {
                            "deviceID": {"type": "string"},
                            "deviceModel": {"type": "string"},
                            "deviceManufacturer": {"type": "string"},
                            "deviceOS": {"type": "string"},
                            "peripheralDevice": {
                                "type": "string",
                                "enum": ["TRUE", "FALSE", "NOTREPORTED"]
                            },
                            "deviceLocation": {
                                "type": "object",
                                "properties": {
                                    "latitude": {"type": "string"},
                                    "longitude": {"type": "string"}
                                },
                                "required": [
                                    "latitude",
                                    "longitude"
                                ]
                            },
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                            "deviceManufacturer",
                            "deviceOS",
                            "peripheralDevice",
                            "deviceLocation"
                        ]
                    }
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            }
        }
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}
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"serviceID": {
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"globalServiceID": {
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"serviceType": {
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"reportInterval": {
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"properties": {
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"endTime": {
"type": "string",
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"enum": ["EIDR"]
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"maxLength": 12
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"enum": ["EIDR"]
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}]
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      "broadcastEndTime": {"type": "string","format": "date-time"},
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      "receiverStartTime": {"type": "string","format": "date-time"}
    },
    "required": [
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      "broadcastStartTime",
      "broadcastEndTime"
    ]
  }
},
"Component": {
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        "maximum": 255
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      "componentRole": {
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        "minimum": 0,
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    }
  }
}
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"endTime": {
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            "endTime": {
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                "format": "date-time"
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                "minimum": 0,
                "maximum": 99
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            "Tags": {"type": "string"}
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"minItems": 1}
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"required": ["CDM"]
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